

'Oex2000 - Dbs01  
 'Revision 2.0.0  
 'Body Detection and Measurement Algorithms  
 'Copyright (c) Leggett & Platt, Inc. 1999  
 'Written by David B. Scott

## APPENDIX A

Option Explicit

Dim fsa\_cb As Integer

Dim fsa\_is As Integer

Dim fsa\_bf As Integer

Dim fsa\_tf As Integer

Dim fsa\_ss As Integer

Dim PSW As Double

Dim PHW As Double

Dim Barray(0 To 2000) As Long

Dim NewData As Variant

'Storage for easier reference later

Dim NumRows As Long

Dim NumColumns As Long

Dim Stopit As Integer

Dim Head As Integer

Dim Feet As Integer

Dim FSASum As Double

Dim FSAAverage As Double

Dim FSASensors As Long

Dim ShoulderWidth As Double

Dim FSAWeight As Double

Dim FSAHeight As Double

Dim FSAIspring As Double

Dim datacall As Long

Const MARRAY As Integer = 10

Private Type Coefs

coefficients

BCcoefa(1 To MARRAY) As Double

CBcoefa(1 To MARRAY) As Double

TCcoefa(1 To MARRAY) As Double

LCcoefa(1 To MARRAY) As Double

SSprofa(1 To MARRAY) As Double

End Type

Dim carray As Coefs

Dim cindex As Integer

'Array transfer from Pad Data

Public Function Put\_FSADData(ByVal element As Long, ByVal index As Long) As Double

Dim i As Integer

Dim x As Double

On Error Resume Next

Put\_FSADData = -1

If index < 0 Then Exit Function

If index > 2000 Then Exit Function

NewData = True

x = 0

Barray(index) = element

If element Then datacall = datacall + 1

For i = 0 To index

x = x + Barray(i)

Next i

Put\_FSADData = x

If index = 1023 Then

Crunchit

End If

End Function

'send cb value when requested

Public Property Get CBcoef() As Variant

Dim atemp As Double

Dim j As Integer

On Error Resume Next

If NewData Then

Call Crunchit

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```
Dim StartPoint As POINTAPI
Dim EndPoint As POINTAPI
Dim MaxRow As Long
Dim MaxCol As Long
Dim Corner1 As POINTAPI
Dim Corner2 As POINTAPI
'Storage for tracking the mouse
Dim px As Long
Dim py As Long
'Storage for the zoom values
Dim XStart As Double
Dim YStart As Double
Dim XEnd As Double
Dim YEnd As Double
Dim StartRow As Long
Dim EndRow As Long
Dim StartCol As Long
Dim EndCol As Long
Dim Val As Double
Dim Distance As Long
```

```
'Auxdata window stuff
Dim AuxSensors As Long
Dim AuxSum As Double
Dim AuxWidth As Double
Dim AuxLength As Double
Dim AuxAverage As Double
```

```
'Overall window stuff
Dim FSASum As Double
Dim FSAAverage As Double
Dim FSASensors As Long
Dim TorsoAverage As Double
Dim TorsoSensors As Integer
Dim ShoulderAverage As Double
Dim ShoulderWidth As Double
Dim HipAverage As Double
Dim WaistAverage As Double
Dim HipMaxWidth As Double
Dim WAverageWidth As Double
Dim FSAWeight As Double
Dim FSAHeight As Double
Dim FSAIspring As Double
Dim TorsoLength As Double
```

```
Private Sub Chart3D1_DblClick()
'Capture the double click.
```

```
    DoubleClick = True
End Sub
```

```
Private Sub Chart3D1_MouseDown(Button As Integer, Shift As Integer, x As Single, y As Single)
'Watch for the user to press the mouse button so we can create the
' data rectangle to use for the zoom process.
```

```
    'Make sure it is the left button and then get the needed information
    If Button = 1 And Shift = 0 Then
```

```
        Chart3D1.Refresh
        'Get the API information from the main Chart
```

```

ChartDc = GetDC(Chart3D1.hWnd)
PenHandle = CreatePen(0, 2, QBColor(0))
OldPenHandle = SelectObject(ChartDc, PenHandle)
Result = SetROP2(ChartDc, vbNotXorPen)

'Get the number of rows and columns in use
MaxRow = Chart3D1.ChartGroups(1).ElevationData.RowCount
MaxCol = Chart3D1.ChartGroups(1).ElevationData.ColumnCount

'Get the pixel co-ordinates of the lower-left and upper-right corners of the
' main chart so we can constrain the "Rubber Band" to stay on the data area
Chart3D1.ChartGroups(1).DataIndexToCoord 1, 1, Corner1.x, Corner1.y
Chart3D1.ChartGroups(1).DataIndexToCoord MaxRow, MaxCol, Corner2.x, Corner2.y

px = x / Screen.TwipsPerPixelX          'Convert the mouse location to pixels
py = y / Screen.TwipsPerPixelY

'If we are outside the chart, set the values to be outside the allowable range
If px < Corner1.x Or px > Corner2.x Then
    StartPoint.x = -1
    StartPoint.y = -1
    EndPoint.x = -1
    EndPoint.y = -1

    'Release the resources as we no longer need them
    Result = SelectObject(ChartDc, OldPenHandle)
    Result = DeleteObject(PenHandle)
    Result = ReleaseDC(Chart3D1.hWnd, ChartDc)
    Exit Sub
End If
If py < Corner2.y Or py > Corner1.y Then
    StartPoint.x = -1
    StartPoint.y = -1
    EndPoint.x = -1
    EndPoint.y = -1

    'Release the resources as we no longer need them
    Result = SelectObject(ChartDc, OldPenHandle)
    Result = DeleteObject(PenHandle)
    Result = ReleaseDC(Chart3D1.hWnd, ChartDc)
    Exit Sub
End If

'Set the startpoint of the rectangle to the current mouse position
StartPoint.x = px
StartPoint.y = py
EndPoint.x = px
EndPoint.y = py

'Draw the "Rubber Band" rectangle
Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)

'Release the resources as we no longer need them
Result = SelectObject(ChartDc, OldPenHandle)
Result = DeleteObject(PenHandle)
Result = ReleaseDC(Chart3D1.hWnd, ChartDc)

Region = Chart3D1.ChartGroups(1).CoordToDataCoord(StartPoint.x, StartPoint.y, XStart, YStart, Val)
Region = Chart3D1.ChartGroups(1).CoordToDataIndex(px, py, Row, Col, Distance) 'Get the Data Values at the current location

```

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```

    NewData = False
End If
atemp = 0
For j = 1 To MARRAY
    atemp = atemp + carray.CBcoefa(j)
Next j
CBcoef = Format$(atemp / MARRAY, "0")
End Property
'send is val when requested
Public Property Get IScoef() As Variant
Dim atemp As Double
Dim j As Integer
On Error Resume Next
If NewData Then
    Call Crunchit
    NewData = False
End If
atemp = 0
For j = 1 To MARRAY
    atemp = atemp + carray.IScoefa(j)
Next j
IScoef = Format$(atemp / MARRAY, "0")
End Property
'send bf value when requested
Public Property Get BFcoef() As Variant
Dim atemp As Double
Dim j As Integer
On Error Resume Next
If NewData Then
    Call Crunchit
    NewData = False
End If
atemp = 0
For j = 1 To MARRAY
    atemp = atemp + carray.BFcoefa(j)
Next j
BFcoef = Format$(atemp / MARRAY, "0")
End Property
'send tf value when requested
Public Property Get TFcoef() As Variant
Dim atemp As Double
Dim j As Integer
On Error Resume Next
If NewData Then
    Call Crunchit
    NewData = False
End If
atemp = 0
For j = 1 To MARRAY
    atemp = atemp + carray.TFcoefa(j)
Next j
TFcoef = Format$(atemp / MARRAY, "0")
End Property
'send spine position when requested
Public Property Get SSprof() As Variant
Dim atemp As Double
Dim j As Integer
On Error Resume Next
If NewData Then
    Call Crunchit
    NewData = False
End If
atemp = 0
For j = 1 To MARRAY
    atemp = atemp + carray.SSprofa(j)
Next j
SSprof = Format$(atemp / MARRAY, "0")
End Property

```

'Actual Mathematics for Body Section and Measurements  
Private Sub Crunchit()

```
Dim r As Integer
Dim c As Integer
Dim InARow As Integer
Dim DTemp As Double
Dim fsa As Integer
Dim darray(32, 32) As Double
Dim Lumbar As Double
Dim CrotchHeight As Integer
Dim CData(1 To 32, 1 To 32)
Dim UnitMultiplier As Double
Dim Filter As Double
Dim Center As Integer
Dim Cfirst As Integer
Dim TorsoCenter As Integer
Dim WaistCenterSum As Integer
Dim WaistAverage As Double
Dim Filter2
```

On Error Resume Next

UnitMultiplier = 0.392156862745098

fsa = 0

FSASum = 0

FSASensors = 0

NumColumns = 32

NumRows = 32

Filter = 0.75

Filter2 = 2

'Decode one-dimensional data into three-dimensional form

For c = 1 To NumColumns

For r = 1 To NumRows

DTemp = Barray(fsa) \* UnitMultiplier

CData(c, r) = DTemp

If DTemp > Filter Then

FSASum = FSASum + DTemp

If DTemp > Filter2 Then FSASensors = FSASensors + 1

End If

fsa = fsa + 1

Next r

Next c

If FSASensors = 0 Then GoTo no\_body

'Compute Sensor Average Pressure

FSAAverage = FSASum / FSASensors

'Compute theoretical weight

FSAWeight = FSASum \* 0.0155

' if the person is less than 40 lbs - abort

If FSAWeight < 40 Then GoTo no\_body

'set up first cb factor..

fsa\_cb = FSAWeight \* 3.5

'Find the Head or top active sensor

Stopit = False

For c = 1 To NumColumns

For r = 1 To NumRows

If CData(c, r) > Filter2 Then Stopit = True

If Stopit Then Exit For

Next r

If Stopit Then Exit For

Next c

Head = c

'Find the feet or bottom active sensor

Stopit = False

For c = NumColumns To 1 Step -1

For r = NumRows To 1 Step -1

```

      If CData(c, r) > Filter2 Then Stopit = True
      If Stopit Then Exit For
    Next r
    If Stopit Then Exit For
  Next c
  Feet = c
  'Calculate estimated Height based on Head & Feet detection
  FSAHeight = (2 + (Feet - Head)) * 2.25
  If FSAAverage = 0 Then GoTo error_out
  'select crotch height/shoulder width based on calculated height
  'from statistical ave values
  Select Case (2 + (Feet - Head)) 'note #of sensor rows not inches
    Case 25
      CrotchHeight = 11
      ShoulderWidth = 19
    Case 26
      CrotchHeight = 12
      ShoulderWidth = 20
    Case 27
      CrotchHeight = 12
      ShoulderWidth = 21
    Case 28
      CrotchHeight = 13
      ShoulderWidth = 22
    Case 29
      CrotchHeight = 13
      ShoulderWidth = 24
    Case 30
      CrotchHeight = 14
      ShoulderWidth = 24
    Case 31
      CrotchHeight = 14
      ShoulderWidth = 25
    Case 32
      CrotchHeight = 15
      ShoulderWidth = 26
    Case 33
      CrotchHeight = 15
      ShoulderWidth = 27
    Case 34
      CrotchHeight = 15
      ShoulderWidth = 27
    Case 34
      CrotchHeight = 15
      ShoulderWidth = 27
    Case Else
      CrotchHeight = 31
      ShoulderWidth = 31
  End Select
  'inter spring value set based on fsa ave weight
  FSAIspring = FSAWeight / FSAAverage
  fsa_is = FSAIspring * 100
  'look for top of shoulders (not used at this time)
  Stopit = 0
  InARow = 0
  For c = 1 To 16
    If c > 32 Then GoTo error_out
    If c < 1 Then GoTo error_out
    For r = 1 To NumRows
      If CData(c, r) > Filter Then
        InARow = InARow + 1
        If InARow < Stopit Then Stopit = InARow
      Else: InARow = 0
      End If
    Next r
    If Stopit < 12 Then Exit For '12 in a row is down past the head
    Stopit = 0
  Next c

```

```
'look for center of shoulders (not used at this time)
```

```
If c < 1 Then c = 1
```

```
Center = 0
```

```
Cfirst = 0
```

```
Stopit = False
```

```
For r = 1 To NumRows
```

```
    If CData(c, r) > Filter Then
```

```
        Center = Center + 1
```

```
        If Cfirst = 0 Then Cfirst = r
```

```
    End If
```

```
Next r
```

```
fsa_bf = (((FSAWeight / ShoulderWidth)) * 45)
```

```
Center = 0
```

```
Cfirst = 0
```

```
Stopit = False
```

```
'find center of hips
```

```
c = CrotchHeight + 1
```

```
For r = 1 To NumRows
```

```
    If CData(c, r) > Filter Then
```

```
        Center = Center + 1
```

```
        If Cfirst = 0 Then Cfirst = r
```

```
    End If
```

```
Next r
```

```
TorsoCenter = Cfirst + (Center / 2)
```

```
WaistCenterSum = 0
```

```
'look at the lumbar area for weight
```

```
For c = CrotchHeight - 2 To CrotchHeight
```

```
    For r = TorsoCenter - 5 To TorsoCenter + 5
```

```
        If c - 4 < 1 Then GoTo error_out
```

```
        WaistCenterSum = WaistCenterSum + CData(c - 4, r)
```

```
    Next r
```

```
Next c
```

```
'find lumbar
```

```
WaistAverage = (WaistCenterSum / 33) / FSAAverage
```

```
Lumbar = WaistAverage
```

```
fsa_tf = Lumbar * 100
```

```
fsa_ss = 0
```

```
If Lumbar > 1 Then fsa_ss = 1
```

```
If Lumbar > 1.1 Then fsa_ss = 2
```

```
If Lumbar > 1.2 Then fsa_ss = 3
```

```
If Lumbar > 1.3 Then fsa_ss = 4
```

```
If Lumbar > 1.4 Then fsa_ss = 5
```

```
If Lumbar > 1.5 Then fsa_ss = 6
```

```
If Lumbar > 1.6 Then fsa_ss = 7
```

```
If Lumbar > 1.7 Then fsa_ss = 8
```

```
If Lumbar > 1.8 Then fsa_ss = 9
```

```
GoTo end_sub
```

```
'if min wieght is not meet the return 0's
```

```
no_body:
```

```
    fsa_cb = 0
```

```
    fsa_is = 0
```

```
    fsa_bf = 0
```

```
    fsa_tf = 0
```

```
    fsa_ss = 0
```

```
GoTo end_sub
```

```
'if error return default numbers
```

```
error_out:
```

```
    fsa_cb = 300
```

```
    fsa_is = 500
```

```
    fsa_bf = 255
```

```
    fsa_tf = 100
```

```
    fsa_ss = 5
```

```
end_sub:
```

```
    carray.CBcoefa(cindex) = fsa_cb
```

```
    carray.IScoefa(cindex) = fsa_is
```

```
    carray.BFcoefa(cindex) = fsa_bf
```

```
    carray.TFcoefa(cindex) = fsa_tf
```

```
carray.SSprofa(cindex) = fsa_ss  
cindex = cindex + 1  
If cindex > MARRAY Then cindex = 1  
Exit Sub
```

```
End Sub
```

```
Private Sub Class_Initialize()  
    'setup coefficient arrays to 0  
    Dim i As Integer  
    For i = 1 To MARRAY  
        carray.BFcoefa(i) = 0  
        carray.CBcoefa(i) = 0  
        carray.IScoefa(i) = 0  
        carray.SSprofa(i) = 0  
        carray.TFcoefa(i) = 0  
    Next i  
    cindex = 1  
End Sub
```

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```

'Store the row and column values for use in the sub-set creation later
StartRow = Row
StartCol = Col

```

```
End If
```

```
End Sub
```

```
Private Sub Chart3D1_MouseMove(Button As Integer, Shift As Integer, x As Single, y As Single)
'Track the movement of the mouse and update the "Rubber Band" rectangle.

```

```
    If Button = 1 And StartPoint.x <> -1 And Shift = 0 Then

```

```

        'Get the API information from the main Chart
        ChartDc = GetDC(Chart3D1.hWnd)
        PenHandle = CreatePen(0, 2, QBColor(0))
        OldPenHandle = SelectObject(ChartDc, PenHandle)
        Result = SetROP2(ChartDc, vbNotXorPen)

```

```

        'Get rid of the old rectangle
        Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)

```

```

        'Convert the screen co-ordinates to pixels
        px = x / Screen.TwipsPerPixelX
        py = y / Screen.TwipsPerPixelY

```

```

        'Constrain the "Rubber Band" rectangle to stay on the data area of the chart
        If px >= Corner1.x And px <= Corner2.x Then

```

```
            EndPoint.x = px
```

```
        Else
```

```
            If px < Corner1.x Then
```

```
                EndPoint.x = Corner1.x
```

```
            Else
```

```
                EndPoint.x = Corner2.x
```

```
            End If
```

```
        End If
```

```
        If py >= Corner2.y And py <= Corner1.y Then
```

```
            EndPoint.y = py
```

```
        Else
```

```
            If py > Corner1.y Then
```

```
                EndPoint.y = Corner1.y
```

```
            Else
```

```
                EndPoint.y = Corner2.y
```

```
            End If
```

```
        End If
```

```

        'Draw the new rectangle

```

```
        Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)
```

```

        'Release the resources as we no longer need them

```

```
        Result = SelectObject(ChartDc, OldPenHandle)
```

```
        Result = DeleteObject(PenHandle)
```

```
        Result = ReleaseDC(Chart3D1.hWnd, ChartDc)
```

```
    End If
```

```
End Sub
```

```
Private Sub Chart3D1_MouseUp(Button As Integer, Shift As Integer, x As Single, y As Single)
```

```
'Capture the mouse up event so we know when the user is done creating the rectangle.
```

```
'Copy the current graph to one of the empty locations, and then perform the zoom.
```

```
    Static i As Integer
```

```
    Static J As Integer
```

$$hd = -1$$

```
'Get the API information from the main Chart
```

```
PenHandle = CreatePen(0, 2, QBColor(0))
```

```
Result = SetROP2(CharTdc, vbNotXorPen)
```

```
'Clear the rectangle
```

```
Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)
```

'Release the resources as we no longer need them

```
Result = SelectObject (ChartDc, OldPenHandle)
```

```
Result = DeleteObject(PenHandle)
```

```
Result = ReleaseDC(Chart3D1.hWnd, ChartDc)
```

Exit Sub

End If

```
If Button = 1 And StartPoint.x <> -1 Then
```

```
'Get the API information from the main Chart
```

```
ChartDc = GetDC (Chart3D1.hWnd)
```

```
PenHandle = CreatePen(0, 2, QBColor(0))
```

```
OldPenHandle = SelectObject(ChartDc, PenHandle)
```

```
Result = SetROP2 (ChartDc, vbNotXorPen)
```

```
'Get rid of the old rectangle
```

```
Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)
```

```
px = x / Screen.TwipsPerPixelX
```

```
'Convert screen co-ordinates to pixels'
```

```
py = y / Screen.TwipsPerPixelY
```

'Constrain the "Rubber Band" rectangle to the data area of the chart

```
If px >= Corner1.x And px <= Corner2.x Then
```

```
EndPoint.x = px
```

Else

```
If px < Corner1.x Then
```

```
EndPoint.x = Corner1.x
```

Else

```
EndPoint.x = Corner2.x
```

End If

End If

If  $py \geq \text{Corner2.y}$  And  $py \leq \text{Corner1.y}$  Then

```
EndPoint.y = py
```

Else

```
If py > Corner1.y Then
```

```
EndPoint.y = Corner1.y
```

Else

```
EndPoint.y = Corner2.y
```

End If

End If

'Draw the new rectangle

```
Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)
```

```

'Capture values for use in the creation of the subset
Region = Chart3D1.ChartGroups(1).CoordToDataCoord(EndPoint.x, EndPoint.y, XEnd, YEnd, Va
1)
Region = Chart3D1.ChartGroups(1).CoordToDataIndex(EndPoint.x, EndPoint.y, Row, Col, Dist
ance) 'Get the Data Values at the current location

If Region = oc3dRegionInChartArea Then
    EndRow = Row
    EndCol = Col
End If

'Clear the rectangle
Result = Rectangle(ChartDc, StartPoint.x, StartPoint.y, EndPoint.x, EndPoint.y)

'Release the resources as we no longer need them
Result = SelectObject(ChartDc, OldPenHandle)
Result = DeleteObject(PenHandle)
Result = ReleaseDC(Chart3D1.hWnd, ChartDc)
Debug.Print StartRow; StartCol; EndRow; EndCol

'Switch around the rows and cols to make things easier
If StartRow > EndRow Then
    i = StartRow
    StartRow = EndRow
    EndRow = i
End If

If StartCol > EndCol Then
    i = StartCol
    StartCol = EndCol
    EndCol = i
End If

AuxSensors = 0
AuxSum = 0

For i = StartCol To EndCol
    For J = StartRow To EndRow
        If Chart3D1.ChartGroups(1).ElevationData.Value(J, i) > 0 Then
            AuxSum = AuxSum + Chart3D1.ChartGroups(1).ElevationData.Value(J, i)
            AuxSensors = AuxSensors + 1
        End If
    Next J
Next i

If Len(CommonDialog1.filename) > 0 Then
    AuxWidth = Abs(YEnd - YStart)
    AuxLength = Abs(XEnd - XStart)
    AuxAverage = AuxSum / AuxSensors

'Reset the location of the highlighted area

End If
End If
End Sub

Private Sub Command1_Click()

```

```

If Me.BFcoef = 0 Or Me.LBcoef = 0 Or Me.IScoef = 0 Or Me.TFcoef = 0 Then
    EntryError.ErrorText.Caption = "You must have a FSA file or manually entered data to proceed"
    EntryError.Show 1
    Exit Sub
End If

Main.Show 1
End Sub

Private Sub Command2_Click()
    GoExcel
End Sub

Private Sub Form_Load()
    'This is where it all begins!
    Frame2.Enabled = False

    'Start with the form in the top-left corner
    Me.Top = 50
    Me.Left = 50

    'Setup the need variables
    Dim r As Integer
    Dim c As Integer
    Dim AxisValue As Double
    Dim delta As Double

    'These are backwards so because the grid is the main problem
    ' to contend with due to all the inversion necessary
    NumRows = Chart3D1.ChartGroups(1).ElevationData.ColumnCount
    NumColumns = Chart3D1.ChartGroups(1).ElevationData.RowCount

    'Set a default value
    DoubleClick = False

    'This puts the values of the Grid Index points into the header row
    ' of the grid control. (grid control is at the bottom of the window)
    'NOTE: Becuase of the rotation of the graph, the columns and rows are
    ' reversed in order to fill the grid in correspondance with the graph
    delta = Chart3D1.ChartGroups(1).ElevationData.RowDelta(1)
    AxisValue = Chart3D1.ChartGroups(1).ElevationData.RowOrigin

    'This puts the values of the Grid Index points into the header column
    ' of the grid control. (grid control is at the bottom of the window)
    'NOTE: Becuase of the rotation of the graph, the columns and rows are
    ' reversed in order to fill the grid in correspondance with the
    ' chart
    delta = Chart3D1.ChartGroups(1).ElevationData.ColumnDelta(1)
    AxisValue = Chart3D1.ChartGroups(1).ElevationData.ColumnOrigin

    'Change the color of the Grid Lines
    Chart3D1.ChartArea.Axes("X").MajorGrid.Style.Color = ocColorCornflowerBlue
    Chart3D1.ChartArea.Axes("Y").MajorGrid.Style.Color = ocColorCornflowerBlue
    Chart3D1.ChartArea.Axes("Z").MajorGrid.Style.Color = ocColorCornflowerBlue

```

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End Sub

```
Private Sub Form_Unload(Cancel As Integer)
'End the program.
```

End

End Sub

```
Private Sub mnuAbout_Click()
'User wants to see what to do in this demo.
```

```
With CommonDialog1
.HelpCommand = cdlHelpContext
.HelpContext = 18
.HelpFile = App.HelpFile
.ShowHelp
```

End With

End Sub

```
Private Sub mnuAboutOlectra_Click()
'User wants to see what Olectra Chart 3D is all about.
```

```
With CommonDialog1
.HelpCommand = cdlHelpContext
.HelpContext = 19
.HelpFile = App.HelpFile
.ShowHelp
```

End With

End Sub

```
Private Sub mnuExit_Click()
'Exit the program.
```

Unload Me

End Sub

```
Private Sub mnuOpen_Click()
```

```
Dim sFile As String
```

```
With CommonDialog1
.filename = ""
.Flags = 0
'To Do
'set the flags and attributes of the
'common dialog control
.Filter = "FSA Files (*.FSA)|*.*"
```

.ShowOpen

```
If Len(.filename) = 0 Then
```

Exit Sub

End If

sFile = .filename

End With

```
cancel = CommonDialog1.Action
Crunchit (sFile)
```

End Sub

Private Sub Crunchit(sFile As String)

```

Dim r As Integer
Dim c As Integer
Dim RAv As Double
Dim avrav As Double
Dim InARow As Integer
Dim TorsoBottom As Integer
Dim TorsoTop As Integer
Dim TorsoLeft As Integer
Dim TorsoRight As Integer
Dim Brow As Integer
Dim HipSum As Double
Dim WaistSum As Double
Dim HipSensors As Integer
Dim WFirst As Integer
Dim WLast As Integer
Dim LastInARow As Integer
Dim ShoulderSum As Double
Dim ShoulderSensors As Integer
Dim SLast As Integer
Dim SFirst As Integer
Dim Stretch As Integer
Dim WaistSensors As Integer
Dim DTemp As Double
Dim TorsoCenter As Double
Dim test As Variant

```

```

ReadFile (sFile)

```

```

Chart3D1.IsBatched = True

```

```

fsa = 0

```

```

FSASum = 0

```

```

FSASensors = 0

```

```

'fill in the chart region - batched

```

```

For c = 1 To NumColumns

```

```

    For r = 1 To NumRows

```

```

        DTemp = VistaFile.FSAData(fsa) * VistaFile.UnitMultiplier

```

```

        Oex2000.Put_FSAData VistaFile.FSAData(fsa), fsa

```

```

        Chart3D1.ChartGroups(1).ElevationData.Value(c, r) = DTemp

```

```

        fsa = fsa + 1

```

```

    Next r

```

```

Next c

```

```

Chart3D1.IsBatched = False

```

```

BFcoef.Text = Oex2000.BFcoef

```

```

CBcoef.Text = Oex2000.CBcoef

```

```

TFcoef.Text = Oex2000.TFcoef

```

frmSurface - 10

IScoef.Text = Oex2000.IScoef

SSprof.Text = Oex2000.SSprof

Dim holder1, holder2, holder3 As Double

If Option1(0).Value = True Then

HeadZone.Text = Format(Oex2000.FSAWeight \* 0.11, "00")

holder1 = (Oex2000.FSAWeight \* 0.55)

holder2 = Oex2000.ShoulderAverage + Oex2000.WaistAverage + Oex2000.HipAverage

holder3 = 100 - holder2

If holder3 < 0 Then holder3 = -holder3

holder3 = holder3 / 2

ShoulderZone.Text = Format(holder1 \* ((Oex2000.ShoulderAverage + holder3) / 100), "00")

WaistZone.Text = Format(holder1 \* ((Oex2000.WaistAverage) / 100), "00")

HipZone.Text = Format(holder1 \* ((Oex2000.HipAverage + holder3) / 100), "00")

ThighZone.Text = Format(Oex2000.FSAWeight \* 0.2, "00")

FeetZone.Text = Format(Oex2000.FSAWeight \* 0.1, "00")

Else

End If

frmSurface.Caption = "L&P Controls FSA Statistic Tool - " + sFile

End Sub

Private Sub Option1\_Click(index As Integer)

If index = 1 Then Frame2.Enabled = True Else: Frame2.Enabled = False

End Sub

Private Sub Utility\_Click()

Main.Show 1

End Sub

```
Public Sub GoExcel()  
    Set xlApp = CreateObject("Excel.Application")  
  
    Set xlBook = xlApp.Workbooks.Add  
  
    Set xlSheet = xlBook.Worksheets(1)  
  
    xlApp.Visible = True  
  
    xlSheet.Cells(1, 1) = "Subject"  
    xlSheet.Cells(1, 2) = "CB"  
    xlSheet.Cells(1, 3) = "IS"  
    xlSheet.Cells(1, 4) = "BF"  
    xlSheet.Cells(1, 5) = "TF"  
  
    Dim sFile As String  
    Dim i As Integer  
  
    For i = 1 To 79  
        If i < 10 Then  
            sFile = "C:\FSADATA\0" & i & ".fsa"  
        Else: sFile = "C:\FSADATA\" & i & ".fsa"  
        End If  
        Crunchit (sFile)  
        xlSheet.Cells(i + 1, 1) = i  
        xlSheet.Cells(i + 1, 2) = Format$(Oex2000.CBcoef, "0")  
        xlSheet.Cells(i + 1, 3) = Format$(Oex2000.IScoef, "0")  
        xlSheet.Cells(i + 1, 4) = Format$(Oex2000.BFcoef, "0")  
        xlSheet.Cells(i + 1, 5) = Format$(Oex2000.TFcoef, "0")  
    Next i  
  
    xlSheet.SaveAs ("FSAconversion")  
  
    xlApp.Quit  
  
End Sub
```



Home - 1

Private Done As Integer

Private Sub Form\_Load()

Done = False

DoEvents

Call ApiHome

Done = True

End Sub

Private Sub Timer1\_Timer()

Dim Complete As Long

If ProgressBar1.Value = 100 Then

ProgressBar1.Value = 0

Timer1.Enabled = False

Complete = ApiComplete(0, "HOME")

If Complete = &HAABFF Then

Status.Caption = "Complete"

Unload Me

Exit Sub

End If

Timer1.Enabled = True

End If

ProgressBar1.Value = ProgressBar1.Value + 1

End Sub

frmSurface - 1

Option Explicit  
Dim PHW As Double  
Dim PSW As Double

## APPENDIX B

Dim xlApp As Excel.Application

Dim xlBook As Excel.Workbook

Dim xlSheet As Excel.Worksheet

Dim X1 As Double

Dim X2 As Double

Dim x3 As Double

Dim x4 As Double

Dim x5 As Double

Dim x6 As Double

Dim x7 As Double

Dim x8 As Double

Dim x9 As Double

Dim SpineData As Double

Dim Stopit As Integer

Dim Head As Integer

Dim Feet As Integer

'Indices of last grid index selected

Dim LastRow As Long

Dim LastCol As Long

Const NumHold As Integer = 3

'Indices of the current grid index being dragged

Dim PickRow As Long

Dim PickCol As Long

'Storage for easier reference later

Dim NumRows As Long

Dim NumColumns As Long

'True when rotating, etc.

Dim IsModifying As Boolean

'Keeps track of the region the mouse is in

Dim Region As Long

Dim OldRegion As Long

'Keeps track of the current row and column the mouse is on

Dim Row As Long

Dim Col As Long

'ASCII Character constants

Const CharEnter As Integer = 13

'Capture any double-clicks the user does

Dim DoubleClick As Boolean

Public fsa As Long

'Storage for drawing the zoom rectangle

Dim Result As Long

Dim PenHandle As Long

Dim OldPenHandle As Long

Dim ChartDc As Long

Instruct1 - 1

Option Explicit.

```
Private Sub CancelButton_Click()  
    Main.Choice = 1  
    Unload Me
```

End Sub

```
Private Sub OKButton_Click()  
    Main.Choice = 0  
    Unload Me
```

End Sub

002070" 03677500

Main - 1

Public Project As Variant  
Public ProjectDate As Variant  
Public Choice As Integer  
Public Head As Variant  
Public Trunk As Variant  
Public Thighs As Variant  
Public Legs As Variant  
Public Feet As Variant  
Public TestStage As Variant  
Public MonitorStage As Variant

Private Type Oexrecord  
    ' identity stuff  
    Description As String  
    pDate As String  
    Setup As Integer  
    ' coefficients  
    BFcoef As Double  
    CBcoef As Double  
    TFcoef As Double  
    IScoef As Double  
    SSprof As Double  
    ' zone stuff  
    Hdzone As Double  
    Szone As Double  
    Wzone As Double  
    Hpzone As Double  
    Tzone As Double  
    Fzone As Double  
    ' positional feedback  
    Position(1 To 20) As Single  
    ' calibration stuff  
    Calibration(1 To 20) As Single  
End Type

Private oexdata As Oexrecord

' Home Button  
Private Sub Command1\_Click()

    Home.Show 1

End Sub

' Calibrate Button  
Private Sub Command3\_Click()

    Calibrate.Show 1

End Sub

' Reset Button  
Private Sub Command4\_Click()

    Reset.Show 1

End Sub

' Test Button  
Private Sub Command5\_Click()

```
Dim filename As Variant
Dim i As Integer
```

```
If ProjectText.Text = "" Then
```

```
    EntryError.ErrorText.Caption = "No Project Entered"
    EntryError.Show 1
    Exit Sub
```

```
End If
```

```
' build the filename with directory and extension
```

```
filename = "\oex2000\" + ProjectText.Text + ".oex"
```

```
' verify the existance or lack thereof
```

```
If Dir(filename) = "" Then
```

```
Else
```

```
    ' file already exists - replace = 0, cancel = 1
    FileError.Show 1
```

```
    If Main.Choice = 1 Then Exit Sub
```

```
End If
```

```
' if we get here we have an open file "filename"
```

```
' and the data has been justified enough to proceed with the test
```

```
If Option1(0).Value = True Then
```

```
    ApiHeadZone frmSurface.HeadZone.Text * 0.0151
    ApiShoulderZone (frmSurface.ShoulderZone.Text * 0.0151) / 3
    ApiWaistZone (frmSurface.WaistZone.Text * 0.0151) / 4
    ApiHipZone (frmSurface.HipZone.Text * 0.0151) / 2
    ApiThighZone (frmSurface.ThighZone.Text * 0.0151) / 2
    ApiFeetZone (frmSurface.FeetZone.Text * 0.0151) / 2
```

```
End If
```

```
Timer1.Enabled = True
```

```
TestStage = 1
```

```
MonitorStage = 1
```

```
' retract to zero start - home if not initialized
```

```
Status.Caption = "Initializing..."
```

```
DoEvents
```

```
Call ApiRetract
```

```
wait_Retract:
```

```
DoEvents
```

```
If ApiComplete(0, "RETRACT") <> &HAABFF Then GoTo wait_Retract
```

```

Timer1.Enabled = False

Instruct1.Show 1

If Main.Choice = 1 Then Exit Sub

Timer1.Enabled = True

' run the product test now that everytihing is setup
Status.Caption = "Testing Product..."
Call ApiTest

```

```
wait_Test:
```

```
DoEvents
```

```
If ApiComplete(0, "TEST") <> &HAABFF Then GoTo wait_Test
```

```
' write test data to the open file and complete
```

```
Status.Caption = "Storing Test Data..."
```

```
oexdata.Description = Description.Text
```

```
oexdata.pDate = DateText.Text
```

```
' only valid one right now
```

```
oexdata.Setup = 0
```

```
oexdata.BFcoef = BFcoef.Text
```

```
oexdata.CBcoef = CBcoef.Text
```

```
oexdata.TFcoef = TFcoef.Text
```

```
oexdata.IScoef = IScoef.Text
```

```
oexdata.SSprof = SSprof.Text
```

```
oexdata.Hdzone = frmSurface.HeadZone.Text
```

```
oexdata.Szone = frmSurface.ShoulderZone.Text
```

```
oexdata.Wzone = frmSurface.WaistZone.Text
```

```
oexdata.Hpzone = frmSurface.HipZone.Text
```

```
oexdata.Tzone = frmSurface.ThighZone.Text
```

```
oexdata.Fzone = frmSurface.FeetZone.Text
```

```
For i = 1 To 10
```

```
oexdata.Position(i) = Axis.FloatValueOf(i, "PFPOS")
```

```
oexdata.Calibration(i) = Axis.FloatValueOf(i, "CAL")
```

```
Next i
```

```
For i = 12 To 20 Step 2
```

```
oexdata.Position(i) = Axis.FloatValueOf(i, "PFPOS")
```

```
oexdata.Calibration(i) = Axis.FloatValueOf(i, "CAL")
```

```
Next i
```

```
'close file after writing all project info
```

```
Open filename For Binary Access Write As #1
```

```
Put #1, 1, oexdata
```

```
Close #1
```

```
Status.Caption = "Test Complete!"
```

```
Timer1.Enabled = False
```

```
ProgressBar1.Value = 100
```

Main - 4

End Sub

Private Sub Command7\_Click()

Calibrate.Show 1

End Sub

Private Sub Command6\_Click()

EStop.Show 1

End Sub

Private Sub Command8\_Click()

SetDate.Show 1

End Sub

Private Sub Form\_Load()

ApiOpenPort

DateText.Text = SetDate.Calendar1.Value

'combobox is disabled until support can be written

Combol.Enabled = False

BFcoef.Text = frmSurface.BFcoef.Text

CBcoef.Text = frmSurface.CBcoef.Text

TFcoef.Text = frmSurface.TFcoef.Text

IScoef.Text = frmSurface.IScoef.Text

SSprof.Text = frmSurface.SSprof.Text

Option1(1).Enabled = False

Option1(2).Enabled = False

Option3(1).Enabled = False

End Sub

Private Sub Form\_Unload(Cancel As Integer)

ApiClosePort

Unload SetDate

End Sub

Private Sub Option1\_Click(index As Integer)

ApiSetDrives (index)

If Option1(2).Value = True Then

Option1(2).Value = False

Option1(0).Value = True

EntryError.ErrorText.Caption = "Option not yet supported"

EntryError.Show 1

End If

Main - 5

End Sub

Private Sub Retract\_Click()

Position.Show 1

End Sub

Private Sub Summary\_Click()

sum.Show 1

End Sub

Private Sub Timer1\_Timer()

If TestStage = 0 Then

ElseIf TestStage = 1 Then

ElseIf TestStage = 2 Then

ElseIf TestStage = 3 Then

End If

If ProgressBar1.Value = 100 Then

ProgressBar1.Value = 0

End If

ProgressBar1.Value = ProgressBar1.Value + 1

End Sub



Reset - 1

Private Done As Integer

Private Sub Form\_Load()

Done = False

DoEvents

Call ApiReset

Done = True

End Sub

Private Sub Timer1\_Timer()

Dim Complete As Long

If ProgressBar1.Value = 100 Then

ProgressBar1.Value = 0

Timer1.Enabled = False

If Done = True Then

Status.Caption = "Complete"

Unload Me

Exit Sub

End If

Timer1.Enabled = True

End If

ProgressBar1.Value = ProgressBar1.Value + 1

End Sub

SetDate - 1

Option Explicit

Private Sub CancelButton\_Click()

Unload Me

End Sub

Private Sub Form\_Load()

Calendar1.Today

End Sub

Private Sub OKButton\_Click()

Main.ProjectDate = Calendar1.Value

Main.DateText.Text = Main.ProjectDate

Unload Me

End Sub

002040"85644560

sum - 1

Option Explicit

Private Type Oexrecord

' identity stuff

Description As String

pDate As String

Setup As Integer

' coefficients

BFcoef As Double

CBcoef As Double

TFcoef As Double

IScoef As Double

SSprof As Double

' zone stuff

Hdzone As Double

Szone As Double

Wzone As Double

Hpzone As Double

Tzone As Double

Fzone As Double

' positional feedback

Position(1 To 20) As Single

' calibration stuff

Calibration(1 To 20) As Single

End Type

Private Sub mnuAbout\_Click()

'User wants to see what to do in this demo.

With CommonDialog1

.HelpCommand = cdlHelpContext

.HelpContext = 18

.HelpFile = App.HelpFile

.ShowHelp

End With

End Sub

Private Sub mnuAboutOlectra\_Click()

'User wants to see what Olectra Chart 3D is all about.

With CommonDialog1

.HelpCommand = cdlHelpContext

.HelpContext = 19

.HelpFile = App.HelpFile

.ShowHelp

End With

End Sub

Private Sub mnuExit\_Click()

'Exit the program.

Unload Me

End Sub

Private Sub mnuOpen\_Click()

Dim sFile As String

```

With CommonDialog1
    .filename = ""
    .Flags = 0
    'To Do
    'set the flags and attributes of the
    'common dialog control
    .Filter = "Oex2000 Files (*.OEX)|*.*"
    .ShowOpen
    If Len(.filename) = 0 Then
        Exit Sub
    End If
    sFile = .filename
End With

```

```

    cancel = CommonDialog1.Action
    Crunchit (sFile)

```

```
End Sub
```

```
Private Sub Crunchit(sFile As String)
```

```
    Dim oexdata As Oexrecord
```

```
    Dim i As Integer
```

```
    Open sFile For Binary Access Read As #1
```

```
    Get #1, 1, oexdata
```

```
    Close #1
```

```
    Text3.Text = sFile
```

```
    Text2.Text = oexdata.Description
```

```
    BFcoef.Text = Oex2000.BFcoef
```

```
    CBcoef.Text = Oex2000.CBcoef
```

```
    TFcoef.Text = Oex2000.TFcoef
```

```
    IScoef.Text = Oex2000.IScoef
```

```
    SSprof.Text = Oex2000.SSprof
```

```
    HeadZone.Text = oexdata.Hdzone
```

```
    ShoulderZone.Text = oexdata.Szone
```

```
    WaistZone.Text = oexdata.Wzone
```

```
    HipZone.Text = oexdata.Hpzone
```

```
    ThighZone.Text = oexdata.Tzone
```

```
    FeetZone.Text = oexdata.Fzone
```

```
    frmSurface.Caption = "L&P Controls FSA Statistic Tool - " + sFile
```

```
    For i = 1 To 10
```

sum - 3

```
Text1(i - 1).Text = oexdata.Position(i)
Next i
Text1(10).Text = oexdata.Position(12)
Text1(11).Text = oexdata.Position(14)
Text1(12).Text = oexdata.Position(16)
Text1(13).Text = oexdata.Position(18)
Text1(14).Text = oexdata.Position(20)
```

End Sub

Private Sub Option1\_Click(index As Integer)

If index = 1 Then Frame2.Enabled = True Else: Frame2.Enabled = False

End Sub

002040"8964960

AxisControl - 2

Public Sub ApiHome()

Axis.ChangeValue All, "HOME", "1.0"

End Sub

Public Sub ApiProduct()

Axis.ChangeValue All, "PRODUCT", "1.0"

End Sub

Public Sub ApiTest()

Axis.ChangeValue All, "TEST", "1.0"

End Sub

Public Sub ApiRetract()

Axis.ChangeValue All, "RETRACT", "1.0"

End Sub

Public Sub ApiCalibrate()

Axis.ChangeValue All, "CALIBRATE", "1.0"

End Sub

Public Sub ApiReset()

Axis.ChangeValue All, "SWE", "0"

Axis.PgmStop All

Axis.Reset All

Axis.ClearPgm (All)

Axis.LoadPgm All, "MAIN"

Axis.PgmRun All

Call ApiSetDrives(0)

End Sub

Public Sub ApiEstop()

Axis.EStop All

DoEvents

Axis.Reset All

DoEvents

Axis.ClearPgm All

DoEvents

Axis.LoadPgm All, "MAIN"

DoEvents

Axis.PgmRun All

DoEvents

End Sub

Public Sub ApiSetDrives(Setup As Integer)

AxisControl - 1

' data acquisition and motion control program

Public Axis As New ISP

Const All = 255

Private Status As Long

' holds the trace results

Dim x(250), y(2, 250)

' number of times to retry communications

Const Retrys = 5

' windows sleep function

Private Declare Sub Sleep Lib "kernel32" (ByVal dwMilliseconds As Long)

Public Sub ApiHeadZone(Setting As String)

Axis.ChangeValue 1, "SETTING", Setting

End Sub

Public Sub ApiShoulderZone(Setting As String)

Axis.ChangeValue 2, "SETTING", Setting

Axis.ChangeValue 3, "SETTING", Setting

Axis.ChangeValue 4, "SETTING", Setting

End Sub

Public Sub ApiWaistZone(Setting As String)

Axis.ChangeValue 5, "SETTING", Setting

End Sub

Public Sub ApiHipZone(Setting As String)

Axis.ChangeValue 6, "SETTING", Setting

Axis.ChangeValue 7, "SETTING", Setting

Axis.ChangeValue 8, "SETTING", Setting

Axis.ChangeValue 9, "SETTING", Setting

End Sub

Public Sub ApiThighZone(Setting As String)

Axis.ChangeValue 10, "SETTING", Setting

Axis.ChangeValue 12, "SETTING", Setting

End Sub

Public Sub ApiFeetZone(Setting As String)

Axis.ChangeValue 14, "SETTING", Setting

Axis.ChangeValue 16, "SETTING", Setting

Axis.ChangeValue 18, "SETTING", Setting

Axis.ChangeValue 20, "SETTING", Setting

End Sub

If Setup = 0 Then

ElseIf Setup = 1. Then

```
Axis.ChangeValue 1, "SWE", "1.0"  
Axis.ChangeValue 2, "SWE", "1.0"  
Axis.ChangeValue 3, "SWE", "1.0"  
Axis.ChangeValue 4, "SWE", "1.0"  
Axis.ChangeValue 5, "SWE", "1.0"  
Axis.ChangeValue 6, "SWE", "1.0"  
Axis.ChangeValue 7, "SWE", "1.0"  
Axis.ChangeValue 8, "SWE", "1.0"  
Axis.ChangeValue 9, "SWE", "1.0"  
Axis.ChangeValue 10, "SWE", "1.0"  
Axis.ChangeValue 11, "SWE", "1.0"  
Axis.ChangeValue 12, "SWE", "1.0"  
  
Axis.ChangeValue 14, "SWE", "1.0"  
Axis.ChangeValue 16, "SWE", "1.0"  
Axis.ChangeValue 18, "SWE", "1.0"  
Axis.ChangeValue 20, "SWE", "1.0"
```



```

Axis.ChangeValue 11, "SWE", "1.0"
Axis.ChangeValue 15, "SWE", "1.0"
Axis.ChangeValue 17, "SWE", "1.0"
Axis.ChangeValue 19, "SWE", "1.0"

```

```
End If
```

```
End Sub
```

```
Public Function ApiComplete(Setup As Integer, Task As String) As Long
```

```
Status = 0
```

```
If Setup = 0 Then
```

```
    If Axis.FloatValueOf(1, Task) = -1 Then Status = Status Or 1
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(2, Task) = -1 Then Status = Status Or 2
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(3, Task) = -1 Then Status = Status Or 4
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(4, Task) = -1 Then Status = Status Or 8
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(5, Task) = -1 Then Status = Status Or 16
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(6, Task) = -1 Then Status = Status Or 32
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(7, Task) = -1 Then Status = Status Or 64
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(8, Task) = -1 Then Status = Status Or 128
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(9, Task) = -1 Then Status = Status Or 256
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(10, Task) = -1 Then Status = Status Or 512
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(12, Task) = -1 Then Status = Status Or 2048
```

```
    If Axis.FloatValueOf(13, Task) = -1 Then Home = Home Or 4096
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(14, Task) = -1 Then Status = Status Or 8192
```

```
    If Axis.FloatValueOf(15, Task) = -1 Then Home = Home Or 16384
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(16, Task) = -1 Then Status = Status + 32768
```

```
    If Axis.FloatValueOf(17, Task) = -1 Then Home = Home Or 65536
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(18, Task) = -1 Then Status = Status + &H20000
```

```
    If Axis.FloatValueOf(19, Task) = -1 Then Home = Home Or &H40000
```

```
    DoEvents
```

```
    If Axis.FloatValueOf(20, Task) = -1 Then Status = Status + &H80000
```

```
ElseIf Setup = 1 Then
```

```
End If
```

```
ApiComplete = Status
```

```
End Function
```

```
Public Function ApiStartPos(Setup As Integer) As Single
```

```
    Dim fbpos(1 To 20) As Single
```

```
Dim tr As Single
Dim i As Integer
```

```
If Setup = 0 Then
```

```
    For i = 1 To 20
        fbpos(i) = 0
    Next i
```

```
    For i = 1 To 10
        fbpos(i) = Axis.FloatValueOf(i, "FPOS")
        DoEvents
    Next i
```

```
    For i = 12 To 20 Step 2
        fbpos(i) = Axis.FloatValueOf(i, "FPOS")
        DoEvents
    Next i
```

```
ElseIf Setup = 1 Then
```

```
End If
```

```
    ' get the translation ratio
    tr = Axis.FloatValueOf(1, "TR")
```

```
    ' signal div zero error
    If tr = 0 Then
```

```
End If
```

```
    ' translate the fbpos's to inches
    For i = 1 To 20
        fbpos(i) = fbpos(i) / tr
    Next i
```

```
End Function
```

```
Public Sub ApiOpenPort()
```

```
    Axis.OpenPort 1
```

```
    ApiReset
```

```
End Sub
```

```
Public Sub ApiClosePort()
```

```
    Axis.ClosePort
```

End Sub

Public Sub Capture()

' holds the results  
Dim x(250), y(2, 250)

Dim Axis As Integer  
Dim jup As Integer  
Dim jlow As Integer

Dim ct As Integer  
Dim ys As Single  
Dim ymin As Single

' desired axis number  
Axis = 1

' what to grab (jup = first set of data, jlow = second set of data)

' 0 = analog input (ADC0)  
' 1 = target position (TPOS)  
' 2 = target velocity  
' 3 = target accel  
' 4 = feedback position  
' 5 = feedback velocity  
' 6 = position error  
' 7 = current reference  
' 8 = velocity error

jup = 4  
jlow = 7

' total capture time in tenths of a second  
' with ci\_desired = 10, capture of 1 second total time  
ci\_desired = 100

' whether (=1) or not (=0) to wait for the "WAIT FOR TRIGGER" step within  
' a program  
trig = 1

' capture the data  
GoCap Axis, (ci\_desired), (jup), (jlow), (trig)

' wait until the data is acquired by the drive  
While Not FinishedCap(Axis)  
    DoEvents  
Wend

' first set of data (250 pts) into y(1,i)

a = Cap(Axis, 0)  
' a check should be made here to make sure len(a) = 250  
' if not, the data did not make it over...

Yscale Axis, 0, ct, ys, ymin  
If ys = 0 Then ys = 1

For i = 1 To 250  
    x(i) = 0.001 \* (i - 1) \* ci\_desired / 2.5

AxisControl - 7

```
    'yyy = Asc(Mid(a, i, 1))  
    y(1, i) = yyy / ys + ymin  
Next i
```

```
    ' second set of data (250 pts) into y(2,i)
```

```
    a = Cap(Axis, 1)  
    ' a check should be made here to make sure len(a) = 250  
    ' if not, the data did not make it over...
```

```
Yscale Axis, 1, ct, ys, ymin  
If ys = 0 Then ys = 1
```

```
For i = 1 To 250  
    yyy = Asc(Mid(a, i, 1))  
    y(2, i) = yyy / ys + ymin  
Next i
```

```
    ' done
```

```
Stop
```

End Sub

Public Function GoCap(id As Integer, ci As Integer, ct As Integer, ct2 As Integer, trig As Integer) As Boolean

```
    Dim i As Integer  
    Dim a As String
```

```
    For i = 1 To Retrys
```

```
        If (trig = 0) Then  
            Axis.SendPacket (id), Chr(11) + Chr(ci) + Chr(ct) + Chr(ct2)  
        Else  
            Axis.SendPacket (id), Chr(24) + Chr(ci) + Chr(ct) + Chr(ct2)  
        End If
```

```
        a = Axis.GetPacket(1)
```

```
        If a <> "" Then  
            GoCap = True  
            Exit Function  
        End If
```

```
    Next i
```

```
    GoCap = False
```

End Function

Function FinishedCap(id As Integer) As Boolean

```
    FinishedCap = False  
    If Axis.Status(id) And 256 Then FinishedCap = True
```

End Function

Public Function Cap(id As Integer, thetype As Integer) As String

```
    Dim i As Integer
```

```
For i = 1 To Retrys
```

```
Axis.SendPacket (id), Chr(13) + Chr(thetype)
Sleep 100
```

```
Cap = Axis.GetPacket(250)
```

```
If Cap <> "" Then
```

```
Exit Function
```

```
End If
```

```
Next i
```

```
Cap = ""
```

```
End Function
```

```
Public Function Yscale(id, which, ByRef captype As Integer, ByRef ys As Single, ByRef ym As Single) As Boolean
```

```
Dim i As Integer
```

```
Dim a As String
```

```
Yscale = False
```

```
ys = 1
```

```
ym = 0
```

```
For i = 1 To Retrys
```

```
Axis.SendPacket (id), Chr(12) + Chr(which)
```

```
Sleep 50
```

```
a = Axis.GetPacket(0)
```

```
If a <> "" Then
```

```
captype = Asc(Left(a, 1)) - 1
```

```
a = Mid(a, 2)
```

```
i = InStr(a, ",")
```

```
If i <> 0 Then
```

```
Yscale = True
```

```
ys = Val(Left(a, i - 1))
```

```
ym = Val(Mid(a, i + 1))
```

```
End If
```

```
Yscale = True
```

```
Exit Function
```

```
End If
```

```
Next i
```

```
End Function
```

\*\*\*\*\*

\*

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This file contains a list of colors that can be used  
in any VB program. These colors can also be found in  
the property pages of the Oletra Chart controls.

The HEX values can also be broken down into their  
Red Green Blue (RGB) equivalents by breaking the number  
down by pairs of digits. Here is an example:

ocColorTurquoise = &H00E040

Red = &H00 (208), Green = &HE0 (224), Blue = &H40 (64)

ocDefaultColor is the same as "(Automatic)" in the property pages

Public Const ocDefaultColor As Long = &HFFFFFF

Public Const ocColorAliceBlue As Long = &HFF8F00

Public Const ocColorAntiqueWhite As Long = &HD7EBFA

Public Const ocColorAquamarine As Long = &HD4FF7F

Public Const ocColorAzure As Long = &HFFFFFF0

Public Const ocColorBeige As Long = &HDCF5F5

Public Const ocColorBisque As Long = &HC4E4FF

Public Const ocColorBlack As Long = &H000000

Public Const ocColorBlanchedAlmond As Long = &HCDEBFF

Public Const ocColorBlue As Long = &H0000FF

Public Const ocColorBlueViolet As Long = &HE22B8A

Public Const ocColorBrown As Long = &H2A2AA5

Public Const ocColorBurlywood As Long = &H87B8DE

Public Const ocColorCadetBlue As Long = &HA09E5F

ocColorChartreuse As Long = &H00FF7F

The above would be true, but Visual Basic removes the leading zeros

Public Const ocColorChartreuse As Long = 65407

Public Const ocColorChocolate As Long = &H1E69D2

Public Const ocColorCoral As Long = &H507FFF

Public Const ocColorCornflowerBlue As Long = &HED9564

Public Const ocColorCornsilk As Long = &HDCF8FF

Public Const ocColorCyan As Long = &H00FFFF

Public Const ocColorDarkGoldenrod As Long = &HB86B8

'ocColorDarkGreen As Long = 06400

'The above would be true, but Visual Basic removes the leading zeros

Public Const ocColorDarkGreen As Long = 25600

Public Const ocColorDarkKhaki As Long = &H6BB7BD

Public Const ocColorDarkOliveGreen As Long = &H2F6B55

Public Const ocColorDarkOrange As Long = &H8CFF

Public Const ocColorDarkOrchid As Long = &HCC3299

Public Const ocColorDarkSalmon As Long = &H7A96E9

Public Const ocColorDarkSeaGreen As Long = &H8FBC8F

Public Const ocColorDarkSlateBlue As Long = &H8B3D48

Public Const ocColorDarkSlateGray As Long = &H4F4F2F

Public Const ocColorDarkTurquoise As Long = &HD1CE00

Public Const ocColorDarkViolet As Long = &HD30094

Public Const ocColorDeepPink As Long = &H9314FF

Public Const ocColorDeepSkyBlue As Long = &HFFBF00

Public Const ocColorDodgerBlue As Long = &HFF901E

Public Const ocColorFirebrick As Long = &H2222B2

Public Const ocColorFloralWhite As Long = &HF0FAFF

Public Const ocColorForestGreen As Long = &H228B22

Public Const ocColorGainsboro As Long = &HDCDCDC

Public Const ocColorGhostWhite As Long = &HFFF8F8

'ocColorGold As Long = &H00D7FF

'The above would be true, but Visual Basic removes the leading zeros

Public Const ocColorGold As Long = 55295

Public Const ocColorGoldenrod As Long = &H20A5DA

Public Const ocColorGray As Long = &HBEBEBE

Public Const ocColorGray0 As Long = &H0

Public Const ocColorGray1 As Long = &H30303

Public Const ocColorGray2 As Long = &H50505

Public Const ocColorGray3 As Long = &H80808

Public Const ocColorGray4 As Long = &HA0A0A

Public Const ocColorGray5 As Long = &HD0D0D

Public Const ocColorGray6 As Long = &HF0F0F

Public Const ocColorGray7 As Long = &H121212

Public Const ocColorGray8 As Long = &H141414

Public Const ocColorGray9 As Long = &H171717

Public Const ocColorGray10 As Long = &H1A1A1A

Public Const ocColorGray11 As Long = &H1C1C1C

Public Const ocColorGray12 As Long = &H1F1F1F

Public Const ocColorGray13 As Long = &H212121

Public Const ocColorGray14 As Long = &H242424

Public Const ocColorGray15 As Long = &H262626

Public Const ocColorGray16 As Long = &H292929

Public Const ocColorGray17 As Long = &H2B2B2B

Public Const ocColorGray18 As Long = &H2E2E2E

Public Const ocColorGray19 As Long = &H303030

Public Const ocColorGray20 As Long = &H333333

Public Const ocColorGray21 As Long = &H363636

Public Const ocColorGray22 As Long = &H383838

Public Const ocColorGray23 As Long = &H3B3B3B

Public Const ocColorGray24 As Long = &H3D3D3D

Public Const ocColorGray25 As Long = &H404040

Public Const ocColorGray26 As Long = &H424242

Public Const ocColorGray27 As Long = &H454545

Public Const ocColorGray28 As Long = &H474747

Public Const ocColorGray29 As Long = &H4A4A4A

Public Const ocColorGray30 As Long = &H4D4D4D

Public Const ocColorGray31 As Long = &H4F4F4F

Public Const ocColorGray32 As Long = &H525252  
Public Const ocColorGray33 As Long = &H545454  
Public Const ocColorGray34 As Long = &H575757  
Public Const ocColorGray35 As Long = &H595959  
Public Const ocColorGray36 As Long = &H5C5C5C  
Public Const ocColorGray37 As Long = &H5E5E5E  
Public Const ocColorGray38 As Long = &H616161  
Public Const ocColorGray39 As Long = &H636363  
Public Const ocColorGray40 As Long = &H666666  
Public Const ocColorGray41 As Long = &H696969  
Public Const ocColorGray42 As Long = &H6B6B6B  
Public Const ocColorGray43 As Long = &H6E6E6E  
Public Const ocColorGray44 As Long = &H707070  
Public Const ocColorGray45 As Long = &H737373  
Public Const ocColorGray46 As Long = &H757575  
Public Const ocColorGray47 As Long = &H787878  
Public Const ocColorGray48 As Long = &H7A7A7A  
Public Const ocColorGray49 As Long = &H7D7D7D  
Public Const ocColorGray50 As Long = &H7F7F7F  
Public Const ocColorGray51 As Long = &H828282  
Public Const ocColorGray52 As Long = &H858585  
Public Const ocColorGray53 As Long = &H878787  
Public Const ocColorGray54 As Long = &H8A8A8A  
Public Const ocColorGray55 As Long = &H8C8C8C  
Public Const ocColorGray56 As Long = &H8F8F8F  
Public Const ocColorGray57 As Long = &H919191  
Public Const ocColorGray58 As Long = &H949494  
Public Const ocColorGray59 As Long = &H969696  
Public Const ocColorGray60 As Long = &H999999  
Public Const ocColorGray61 As Long = &H9C9C9C  
Public Const ocColorGray62 As Long = &H9E9E9E  
Public Const ocColorGray63 As Long = &HA1A1A1  
Public Const ocColorGray64 As Long = &HA3A3A3  
Public Const ocColorGray65 As Long = &HA6A6A6  
Public Const ocColorGray66 As Long = &HA8A8A8  
Public Const ocColorGray67 As Long = &HABABAB  
Public Const ocColorGray68 As Long = &HADADAD  
Public Const ocColorGray69 As Long = &HB0B0B0  
Public Const ocColorGray70 As Long = &HB3B3B3  
Public Const ocColorGray71 As Long = &HB5B5B5  
Public Const ocColorGray72 As Long = &HB8B8B8  
Public Const ocColorGray73 As Long = &HBABABA  
Public Const ocColorGray74 As Long = &HBDDBDBD  
Public Const ocColorGray75 As Long = &HBFBFBF  
Public Const ocColorGray76 As Long = &HC2C2C2  
Public Const ocColorGray77 As Long = &HC4C4C4  
Public Const ocColorGray78 As Long = &HC7C7C7  
Public Const ocColorGray79 As Long = &HC9C9C9  
Public Const ocColorGray80 As Long = &HCCCCC  
Public Const ocColorGray81 As Long = &HCF CF CF  
Public Const ocColorGray82 As Long = &HD1D1D1  
Public Const ocColorGray83 As Long = &HD4D4D4  
Public Const ocColorGray84 As Long = &HD6D6D6  
Public Const ocColorGray85 As Long = &HD9D9D9  
Public Const ocColorGray86 As Long = &HDBDBDB  
Public Const ocColorGray87 As Long = &HDEDEDE  
Public Const ocColorGray88 As Long = &HE0E0E0  
Public Const ocColorGray89 As Long = &HE3E3E3  
Public Const ocColorGray90 As Long = &HE5E5E5  
Public Const ocColorGray91 As Long = &HE8E8E8  
Public Const ocColorGray92 As Long = &HEBEBEB



```
Public Const ocColorGray93 As Long = &HEDEDED
Public Const ocColorGray94 As Long = &HF0F0F0
Public Const ocColorGray95 As Long = &HF2F2F2
Public Const ocColorGray96 As Long = &HF5F5F5
Public Const ocColorGray97 As Long = &HF7F7F7
Public Const ocColorGray98 As Long = &HFAFAFA
Public Const ocColorGray99 As Long = &HFCFCFC
```

```
'ocColorGreen As Long = &H00FF00
```

```
'The above would be true, but Visual Basic removes the leading zeros
```

```
Public Const ocColorGreen As Long = 65280
```

```
Public Const ocColorGreenYellow As Long = &H2FFFAD
```

```
Public Const ocColorHoneydew As Long = &HF0FFF0
```

```
Public Const ocColorHotPink As Long = &HB469FF
```

```
Public Const ocColorIndianRed As Long = &H5C5CCD
```

```
Public Const ocColorIvory As Long = &HF0FFFF
```

```
Public Const ocColorKhaki As Long = &H8CE6F0
```

```
Public Const ocColorLavender As Long = &HFAE6E6
```

```
Public Const ocColorLavenderBlush As Long = &HF5F0FF
```

```
'ocColorLawnGreen As Long = &H00FC7C
```

```
'The above would be true, but Visual Basic removes the leading zeros
```

```
Public Const ocColorLawnGreen As Long = 64636
```

```
Public Const ocColorLemonChiffon As Long = &HCDFAFF
```

```
Public Const ocColorLightBlue As Long = &HE6D8AD
```

```
Public Const ocColorLightCoral As Long = &H8080F0
```

```
Public Const ocColorLightCyan As Long = &HFFFFE0
```

```
Public Const ocColorLightGoldenrod As Long = &H82DDEE
```

```
Public Const ocColorLightGoldenrodYellow As Long = &HD2FAFA
```

```
Public Const ocColorLightGray As Long = &HD3D3D3
```

```
Public Const ocColorLightPink As Long = &HC1B6FF
```

```
Public Const ocColorLightSalmon As Long = &H7AA0FF
```

```
Public Const ocColorLightSeaGreen As Long = &HAAB220
```

```
Public Const ocColorLightSkyBlue As Long = &HFACE87
```

```
Public Const ocColorLightSlateBlue As Long = &HFF7084
```

```
Public Const ocColorLightSlateGray As Long = &H998877
```

```
Public Const ocColorLightSteelBlue As Long = &HDEC4B0
```

```
Public Const ocColorLightYellow As Long = &HE0FFFF
```

```
Public Const ocColorLimeGreen As Long = &H32CD32
```

```
Public Const ocColorLinen As Long = &HE6F0FA
```

```
Public Const ocColorMagenta As Long = &HFF00FF
```

```
Public Const ocColorMaroon As Long = &H6030B0
```

```
Public Const ocColorMediumAquamarine As Long = &HAACD66
```

```
Public Const ocColorMediumBlue As Long = &HCD0000
```

```
Public Const ocColorMediumOrchid As Long = &HD355BA
```

```
Public Const ocColorMediumPurple As Long = &HDB7093
```

```
Public Const ocColorMediumSeaGreen As Long = &H71B33C
```

```
Public Const ocColorMediumSlateBlue As Long = &HEE687B
```

```
Public Const ocColorMediumSpringGreen As Long = &H9AFA00
```

```
Public Const ocColorMediumTurquoise As Long = &HCCD148
```

```
Public Const ocColorMediumVioletRed As Long = &H8515C7
```

```
Public Const ocColorMidnightBlue As Long = &H701919
```

```
Public Const ocColorMintCream As Long = &HFAFFF5
```

```
Public Const ocColorMistyRose As Long = &HE1E4FF
```

```
Public Const ocColorMoccasin As Long = &HB5E4FF
```

```
Public Const ocColorNavajoWhite As Long = &HADDEFF
```

```
Public Const ocColorNavyBlue As Long = &H800000
```

```
Public Const ocColorOldLace As Long = &HE6F5FD
```

```
Public Const ocColorOliveDrab As Long = &H238E6B
```

'ocColorOrange As Long = &H00A5FF

'The above would be true, but Visual Basic removes the leading zeros

Public Const ocColorOrange As Long = 42495

'ocColorOrangeRed As Long = &H0045FF

'The above would be true, but Visual Basic removes the leading zeros

Public Const ocColorOrangeRed As Long = 17919

Public Const ocColorOrchid As Long = &HD670DA

Public Const ocColorPaleGoldenrod As Long = &HAAE8EE

Public Const ocColorPaleGreen As Long = &H98FB98

Public Const ocColorPaleTurquoise As Long = &HEEEEAFF

Public Const ocColorPaleVioletRed As Long = &H9370DB

Public Const ocColorPapayaWhip As Long = &HD5EFFF

Public Const ocColorPeachPuff As Long = &HB9DAFF

Public Const ocColorPeru As Long = &H3F85CD

Public Const ocColorPink As Long = &HCBC0FF

Public Const ocColorPlum As Long = &HDDA0DD

Public Const ocColorPowderBlue As Long = &HE6E0B0

Public Const ocColorPurple As Long = &HF020A0

Public Const ocColorRed As Long = &HFF

Public Const ocColorRosyBrown As Long = &H8F8FBC

Public Const ocColorRoyalBlue As Long = &HE16941

Public Const ocColorSaddleBrown As Long = &H13458B

Public Const ocColorSalmon As Long = &H7280FA

Public Const ocColorSandyBrown As Long = &H60A4F4

Public Const ocColorSeaGreen As Long = &H578B2E

Public Const ocColorSeashell As Long = &HEEF5FF

Public Const ocColorSienna As Long = &H2D52A0

Public Const ocColorSkyBlue As Long = &HEBCE87

Public Const ocColorSlateBlue As Long = &HCD5A6A

Public Const ocColorSlateGray As Long = &H908070

Public Const ocColorSnow As Long = &HFAFAFF

Public Const ocColorSpringGreen As Long = &H7FFF00

Public Const ocColorSteelBlue As Long = &HB48246

Public Const ocColorTan As Long = &H8CB4D2

Public Const ocColorThistle As Long = &HD8BFD8

Public Const ocColorTomato As Long = &H4763FF

Public Const ocColorTurquoise As Long = &HD0E040

Public Const ocColorViolet As Long = &HEE82EE

Public Const ocColorVioletRed As Long = &H9020D0

Public Const ocColorWheat As Long = &HB3DEF5

Public Const ocColorWhite As Long = &HFFFFFF

'ocColorYellow As Long = &H00FFFF

'The above would be true, but Visual Basic removes the leading zeros

Public Const ocColorYellow As Long = 65535

Public Const ocColorYellowGreen As Long = &H32CD9A

Option Explicit

Dim fsa\_cb As Integer  
 Dim fsa\_is As Integer  
 Dim fsa\_bf As Integer  
 Dim fsa\_tf As Integer  
 Dim fsa\_ss As Integer

Dim PSW As Double  
 Dim PHW As Double

Dim Barray(0 To 2000) As Long  
 Dim NewData As Variant

'Storage for easier reference later

Dim NumRows As Long  
 Dim NumColumns As Long  
 Dim Sindex As Long

Dim X1 As Double  
 Dim X2 As Double  
 Dim x3 As Double  
 Dim x4 As Double  
 Dim x5 As Double  
 Dim x6 As Double  
 Dim x7 As Double  
 Dim x8 As Double  
 Dim x9 As Double

Dim SpineData As Double

Dim Stopit As Integer  
 Dim Head As Integer  
 Dim Feet As Integer

' Class dim

Public FSASum As Double  
 Public FSAAverage As Double  
 Public FSASensors As Long  
 Public TorsoAverage As Double  
 Public TorsoSensors As Integer  
 Public ShoulderAverage As Double  
 Dim ShoulderWidth As Double  
 Public HipAverage As Double  
 Public WaistAverage As Double  
 Dim HipMaxWidth As Double  
 Dim WAverageWidth As Double  
 Public FSAWeight As Double  
 Dim FSAHeight As Double  
 Dim FSAIspring As Double  
 Dim TorsoLength As Double  
 Dim datacall As Long

Public Function Put\_FSADData(ByVal element As Long, ByVal index As Long) As Double

Dim i As Integer  
 Dim x As Double  
 On Error Resume Next  
 Put\_FSADData = -1

If index < 0 Then Exit Function

```
If index > 2000 Then Function
```

```
  NewData = True
```

```
  x = 0
```

```
  Barray(index) = element
```

```
  If element Then datacall = datacall + 1
```

```
  For i = 0 To index
```

```
    x = x + Barray(i)
```

```
  Next i
```

```
  Put_FSADData = x
```

```
End Function
```

```
Public Property Get CBcoef() As Variant
```

```
  On Error Resume Next
```

```
  If NewData Then
```

```
    Call Crunchit
```

```
    NewData = False
```

```
  End If
```

```
  CBcoef = fsa_cb
```

```
End Property
```

```
Public Property Get IScoef() As Variant
```

```
  On Error Resume Next
```

```
  If NewData Then
```

```
    Call Crunchit
```

```
    NewData = False
```

```
  End If
```

```
  IScoef = fsa_is
```

```
End Property
```

```
Public Property Get BFcoef() As Variant
```

```
  On Error Resume Next
```

```
  If NewData Then
```

```
    Call Crunchit
```

```
    NewData = False
```

```
  End If
```

```
  BFcoef = fsa_bf
```

```
End Property
```

```
Public Property Get TFcoef() As Variant
```

```
  On Error Resume Next
```

```
  If NewData Then
```

```
    Call Crunchit
```

```
    NewData = False
```

```
  End If
```

```
  TFcoef = fsa_tf
```

```
End Property
```

Public Property Get SSprof( Variant  
On Error Resume Next

```
If NewData Then
    Call Crunchit
    NewData = False
End If
SSprof = fsa_ss
End Property
```

Private Sub Crunchit()

```
Dim r As Integer
Dim c As Integer
Dim RAv As Double
Dim avrav As Double
Dim InARow As Integer
Dim TorsoBottom As Integer
Dim TorsoTop As Integer
Dim TorsoLeft As Integer
Dim TorsoRight As Integer
Dim Brow As Integer
Dim HipSum As Double
Dim WaistSum As Double
Dim HipSensors As Integer
Dim WFirst As Integer
Dim WLast As Integer
Dim LastInARow As Integer
Dim ShoulderSum As Double
Dim ShoulderSensors As Integer
Dim SLast As Integer
Dim SFirst As Integer
Dim Stretch As Integer
Dim WaistSensors As Integer
Dim DTemp As Double
Dim TorsoCenter As Double
Dim fsa As Integer
Dim Center As Integer
Dim Cfirst As Integer
Dim darray(32, 32) As Double
Dim delta As Double
Dim Zeros As Integer
Dim MCoef As Double
Dim FCoef As Double
Dim J As Double
Dim U1(1 To 9) As Double
Dim U2(1 To 9) As Double
Dim Z1(1 To 9) As Double
Dim Z1_2(1 To 9) As Double
Dim Z2(1 To 9) As Double
Dim Z2_2(1 To 9) As Double
Dim Z1_Z2(1 To 9) As Double
Dim Y1(1 To 9) As Double

Dim SumU2 As Double
Dim SumZ1_2 As Double
Dim SumZ2_2 As Double
Dim SumZ1_Z2 As Double
Dim SumY1_Z1 As Double
Dim SumY1_Z2 As Double
Dim divisor As Double
```

```
Dim S As Double
Dim Lumbar As Double
```

```
Dim CData(1 To 32, 1 To 32)
Dim UnitMultiplier As Double
```

```
On Error Resume Next
```

```
UnitMultiplier = 0.392156862745098
```

```
fsa = 0
FSASum = 0
FSASensors = 0
```

```
NumColumns = 32
NumRows = 32
```

```
For c = 1 To NumColumns
  For r = 1 To NumRows
```

```
    DTemp = Barray(fsa) * UnitMultiplier
    CData(c, r) = DTemp
    If DTemp < 50 Then
      If DTemp Then
        FSASum = FSASum + DTemp
        FSASensors = FSASensors + 1
      End If
    End If
    fsa = fsa + 1
  Next r
Next c
```

```
Next c
```

```
If FSASensors = 0 Then GoTo error_out
```

```
'standard stat stuff
```

```
FSAAverage = FSASum / FSASensors
```

```
FSAWeight = FSASum * 0.03
```

```
' if the person is less than 80 lbs - abort
```

```
If FSAWeight < 80 Then GoTo error_out
```

```
'let's have a swipe at some more stats
```

```
' ie height, hips, waist, & shoudlers
```

```
'set up first cb factor..
```

```
fsa_cb = FSAWeight * 3.5
```

```
If FSAWeight < 200 Then fsa_cb = 2
```

```
If FSAWeight < 150 Then fsa_cb = 1
```

```
Stopit = False
```

```
For c = 1 To NumColumns
```

```
  For r = 1 To NumRows
```

```
    If CData(c, r) Then Stopit = True
```

```
    If Stopit Then Exit For
```

```
  Next r
```

```
  If Stopit Then Exit For
```

```
Next c
```

Head = c

Stopit = False

For c = NumColumns To 1 Step -1

For r = NumRows To 1 Step -1

If CData(c, r) Then Stopit = True

If Stopit Then Exit For

Next r

If Stopit Then Exit For

Next c

Feet = c

FSAHeight = (2 + (Feet - Head)) \* 2

If FSAAverage = 0 Then GoTo error\_out

FSAIspring = FSAWeight / FSAAverage

fsa\_is = FSAIspring \* 100

If FSAIspring < 8.5 Then fsa\_is = 2

If FSAIspring < 6.5 Then fsa\_is = 1

'Find the "TorsoBottom" for use in calculations

Stopit = False

For c = NumColumns - 5 To 1 Step -1

For r = 1 To NumRows

If CData(c, r) Then

InARow = InARow + 1

If InARow > 12 Then Stopit = True

Else:

InARow = 0

End If

If Stopit Then

Exit For

End If

Next r

If Stopit Then Exit For

Next c

TorsoBottom = c + 1

Center = 0

Cfirst = 0

Stopit = False

For r = 1 To NumRows

If CData(c, r) Then

Center = Center + 1

If Cfirst = 0 Then Cfirst = r

End If

Next r

TorsoCenter = Cfirst + Center / 2

'Find the "TorsoTop" for use in caluculations

Stopit = 0

For c = TorsoBottom - 10 To 1 Step -1

```

If c > 32 Then Go error_out
If c < 1 Then GoTo error_out
For r = 1 To NumRows
    If CData(c, r) Then
        InARow = InARow + 1
        If InARow < Stopit Then Stopit = InARow
    Else: InARow = 0
    End If
Next r
If Stopit < 5 Then Exit For
Stopit = 0
Next c

```

```

If c < 1 Then c = 1

```

```

TorsoTop = c

```

'Now that we have located TorsoBottom and TorsoTop

'Find the shoulder width by slicing the torso data lengthwise

'From the Right:

```

For r = 1 To NumRows / 2
    For c = TorsoTop To TorsoTop + 3
        If c > 32 Then GoTo error_out
        If c < 1 Then GoTo error_out
        If CData(c, r) Then
            InARow = InARow + 1
            If InARow > 1 Then Exit For
        Else:
            InARow = 0
        End If
    Next c
    If InARow > 1 Then Exit For
Next r
TorsoRight = r

```

'From the Left:

```

For r = NumRows To NumRows / 2 Step -1
    For c = TorsoTop To TorsoTop + 3
        If c > 32 Then GoTo error_out
        If c < 1 Then GoTo error_out
        If CData(c, r) Then
            InARow = InARow + 1
            If InARow > 1 Then Exit For
        Else: InARow = 0
        End If
    Next c
    If InARow > 1 Then Exit For
Next r

```

```

TorsoLeft = r

```

```

ShoulderWidth = ((TorsoLeft - TorsoRight) * 0.75) + 3

```

```

Brow = TorsoBottom - 4

```



'Hip & Waist average

```
LastInARow = 0
InARow = 0
WFirst = 0
WLast = 0
```

```
HipSum = 0
WaistSum = 0
HipSensors = 0
HipMaxWidth = 0
HipAverage = 0
WaistAverage = 0
WAverageWidth = 0
WaistSensors = 0
```

```
Dim ct As Integer
```

```
For c = Brow To Brow + 4
```

```
  For r = Cfirst To NumRows
```

```
    If CData(c, r) Then
```

```
      HipSum = HipSum + CData(c, r)
```

```
      HipSensors = HipSensors + 1
```

```
      InARow = InARow + 1
```

```
      If InARow > LastInARow Then
```

```
        LastInARow = InARow
```

```
      End If
```

```
    Else: InARow = 0
```

```
    End If
```

```
  If c - 6 < 1 Then GoTo error_out
```

```
  If CData(c - 6, r) Then
```

```
    WaistSum = WaistSum + CData(c - 5, r)
```

```
    WaistSensors = WaistSensors + 1
```

```
  End If
```

```
  If c - 5 < 1 Then GoTo error_out
```

```
  If CData(c - 5, r) Then
```

```
    If WFirst = 0 Then WFirst = r
```

```
    WLast = r
```

```
  End If
```

```
Next r
```

```
WAverageWidth = WAverageWidth + (WLast - WFirst) * 0.75
```

```
WFirst = 0
```

```
Next c
```

```
If HipSensors = 0 Then HipSensors = HipSensors + 1
```

```
If WaistSensors = 0 Then WaistSensors = WaistSensors + 1
```

```
HipMaxWidth = LastInARow * 0.75
```

```
HipAverage = HipSum / HipSensors
```

```
WaistAverage = WaistSum / WaistSensors
```

```
WAverageWidth = WAverageWidth / 4
```

002010"3964560

'Shoulder average

ShoulderSum = 0  
ShoulderSensors = 0  
ShoulderAverage = 0  
SFirst = 32  
SLast = 0  
Stretch = 0  
InARow = 0

For c = TorsoTop To TorsoTop + 3  
If c > 32 Then GoTo error\_out  
If c < 1 Then GoTo error\_out

For r = TorsoRight To TorsoLeft  
If r > 32 Then GoTo error\_out  
If r < 1 Then GoTo error\_out  
If CData(c, r) Then

ShoulderSum = ShoulderSum + CData(c, r)  
ShoulderSensors = ShoulderSensors + 1

End If

Next r

Next c

If ShoulderSensors = 0 Then GoTo error\_out

ShoulderAverage = ShoulderSum / ShoulderSensors

TorsoAverage = 0

TorsoSensors = 0

'Calculate the average for the entire torso

For c = TorsoTop To TorsoBottom

If c > 32 Then GoTo error\_out

If c < 1 Then GoTo error\_out

For r = TorsoRight To TorsoLeft

If r > 32 Then GoTo error\_out

If r < 1 Then GoTo error\_out

If CData(c, r) < 80 Then

If CData(c, r) Then

TorsoAverage = TorsoAverage + CData(c, r)

TorsoSensors = TorsoSensors + 1

End If

End If

Next r

Next c

If TorsoSensors = 0 Then GoTo error\_out

TorsoLength = (TorsoBottom - TorsoTop) \* 2

TorsoAverage = TorsoAverage / TorsoSensors

'Predicted (Shoulder Width)/Weight = 0.14538 - 0.00000613\*(Total mmHg) +  
'0.0007852\*(Average) - 0.0005343\*(SWidth) - 0.0007978\*(TLength)

'Predicted (Hip Width)/Weight = 0.12607 +13.358\*(HWidth/Total mmHg) -

'0.0009497\*(SWidth) - 0.0020362\*(HWidth) - 0.0015309\*(TLLength)

' PSW = 0.14538 - 0.00000613 \* FSASum + 0.0007852 \* FSAAverage - 0.0005343 \* ShoulderWidth - 0.0007978 \* TorsoLength

' PHW = 0.12607 + 13.358 \* (HipMaxWidth / FSASum) - 0.0009497 \* ShoulderWidth - 0.0020362 \* HipMaxWidth - 0.0015309 \* TorsoLength

' PSW = 1 / (PSW + PHW)

fsa\_bf = (((FSAWeight / ShoulderWidth) + (FSAWeight / HipMaxWidth)) / 2) \* 45

' fsa\_bf = (ShoulderAverage + HipAverage) \* 10

' If PSW < 7.5 Then fsa\_bf = 3

' If PSW < 6.5 Then fsa\_bf = 2

' If PSW < 5.5 Then fsa\_bf = 1

00200000 Lumbar = WaistAverage

00200000 fsa\_tf = Lumbar \* 10

' If Lumbar < 35 Then fsa\_tf = 2

' If Lumbar < 25 Then fsa\_tf = 1

00200000 Lumbar = WaistAverage

00200000 fsa\_ss = 0

00200000 If Lumbar > 15 Then fsa\_ss = 1

00200000 If Lumbar > 20 Then fsa\_ss = 2

00200000 If Lumbar > 23 Then fsa\_ss = 3

00200000 If Lumbar > 28 Then fsa\_ss = 4

00200000 If Lumbar > 32 Then fsa\_ss = 5

00200000 If Lumbar > 38 Then fsa\_ss = 6

00200000 If Lumbar > 42 Then fsa\_ss = 7

00200000 If Lumbar > 45 Then fsa\_ss = 8

00200000 If Lumbar > 50 Then fsa\_ss = 9

GoTo end\_sub

error\_out:

fsa\_cb = 0

fsa\_is = 0

fsa\_bf = 0

fsa\_tf = 0

fsa\_ss = 5

end\_sub:

Exit Sub

End Sub

```

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*****

```

## Option Explicit

Public Type TRACKER

Original As Boolean

Linear As Boolean

End Type

Public Type POINTAPI

x As Long

y As Long

End Type

#If Win32 Then

```
Public Declare Function CreatePen Lib "gdi32" (ByVal nPenStyle As Long, ByVal nWidth As Long,
, ByVal crColor As Long) As Long
```

Public Declare Function DeleteObject Lib "gdi32" (ByVal hObject As Long) As Long

Public Declare Function GetDC Lib "user32" (ByVal hWnd As Long) As Long

```
Public Declare Function ReleaseDC Lib "user32" (ByVal hWnd As Long, ByVal hDc As Long) As Long
```

```
Public Declare Function Rectangle Lib "gdi32" (ByVal hDc As Long, ByVal X1 As Long, ByVal Y1
As Long, ByVal X2 As Long, ByVal Y2 As Long) As Long
```

```
Public Declare Function SelectObject Lib "gdi32" (ByVal hDc As Long, ByVal hObject As Long)
As Long
```

```
Public Declare Function SetROP2 Lib "gdi32" (ByVal hDc As Long, ByVal nDrawMode As Long) As
Long
```

#Else

```
Public Declare Function CreatePen Lib "gdi" (ByVal nPenStyle As Integer, ByVal nWidth As Int
eger, ByVal crColor As Long) As Integer
```

Public Declare Function DeleteObject Lib "gdi" (ByVal hObject As Integer) As Integer

Public Declare Function GetDC Lib "user" (ByVal hWnd As Integer) As Integer

```
Public Declare Function Rectangle Lib "gdi" (ByVal hDc As Integer, ByVal X1 As Integer, ByVa
l Y1 As Integer, ByVal X2 As Integer, ByVal Y2 As Integer) As Integer
```

```
Public Declare Function ReleaseDC Lib "user" (ByVal hWnd As Integer, ByVal hDc As Integer) A
s Integer
```

```
Public Declare Function SelectObject Lib "gdi" (ByVal hDc As Integer, ByVal hObject As Integ
er) As Integer
```

```
Public Declare Function SetROP2 Lib "gdi" (ByVal hDc As Integer, ByVal nDrawMode As Integer)
As Integer
```

#End If

VistaFile - 1

```
Private FSAType As String
Private FSAReserve As Long
Private CalFile1 As String
Private MapFlag As Integer
Private NumArrays As Integer
Private Width As Integer
Private Height As Integer
Public UnitMultiplier As Double
Private Units As String
Private Label As String
Private SizeOfFrame As Long
Public NumberofFrames As Integer
Public Junk As String
Public FSADData(0 To 2000) As Byte
```

Sub ReadFile(filename)

Open filename For Binary Access Read As #1

FSAType = String(6, " ")

CalFile1 = String(48, " ")

Get #1, 1, FSAType

Get #1, , FSAReserve

Get #1, , CalFile1

Get #1, , MapFlag

If MapFlag Then

End If

Get #1, , NumArrays

Get #1, , Width

Get #1, , Height

Get #1, , UnitMultiplier

Units = String(6, " ")

Label = String(32, " ")

Get #1, , Units

Get #1, , Label

If NumArrays = 2 Then

End If

Get #1, , SizeOfFrame

Get #1, , NumberofFrames

Junk = String(10, " ")

Get #1, , Junk

FSASum = 0

FSASum = 0

FSASensors = 0

For i = 0 To SizeOfFrame - 9

Get #1, , FSADData(i)

Next i

Close #1

End Sub

'Sub NextFrame(FileName)

' Open FileName For Binary Access Read As #1

```

'      For i = NextFrame To FirstFrame + SizeOfFrame - 9
'          Get #1, i, FSADData(i)
'      Next i

'      Close #1
'End Sub

```

$\mathbb{F}_2[x]$  and  $\mathbb{F}_2[x]$  are the polynomial rings over  $\mathbb{F}_2$ . The map  $\phi$  is defined by  $\phi(x) = x^2 + x + 1$ . The kernel of  $\phi$  is the ideal  $\langle x^3 - 1 \rangle$ . The quotient ring  $\mathbb{F}_2[x]/\langle x^3 - 1 \rangle$  is isomorphic to  $\mathbb{F}_2[x]/\langle x^3 + 1 \rangle$ . The map  $\psi$  is defined by  $\psi(x) = x^2 + x + 1$ . The kernel of  $\psi$  is the ideal  $\langle x^3 - 1 \rangle$ . The quotient ring  $\mathbb{F}_2[x]/\langle x^3 - 1 \rangle$  is isomorphic to  $\mathbb{F}_2[x]/\langle x^3 + 1 \rangle$ .

Calibrate - 1

Option Explicit

```
Private Sub CancelButton_Click()  
    'call ApiAbort  
    Unload Me  
End Sub
```

```
Private Sub Form_Load()  
  
    Call ApiCalibrate  
  
End Sub
```

```
Private Sub OKButton_Click()  
    Unload Me  
End Sub
```

```
Private Sub Timer1_Timer()  
    Dim Complete As Variant
```

```
    Status.Caption = "Calibrating"  
    If ProgressBar1.Value = 100 Then  
        ProgressBar1.Value = 0  
        Timer1.Enabled = False  
        Call GetCals  
        Complete = ApiComplete(0, "CALIBRATE")  
        If Complete = &HAABFF Then  
            Status.Caption = "Complete"  
            Exit Sub  
        End If  
        Timer1.Enabled = True  
    End If  
    ProgressBar1.Value = ProgressBar1.Value + 1  
  
End Sub
```

```
Private Sub GetCals()  
    Dim i As Integer  
  
    For i = 0 To 19  
  
        ' need a good way to filter out unused axes  
        ' for now - hard code it for back lying  
  
        If i <> 12 And i <> 14 And i <> 16 And i <> 18 And i <> 10 Then  
            Text1(i).Text = Axis.ValueOf(i + 1, "CAL")  
        End If  
    Next i  
  
End Sub
```

1.  $\{x_n\}$  is a sequence of real numbers such that  $x_n \rightarrow x$  as  $n \rightarrow \infty$ .  
 2.  $\{y_n\}$  is a sequence of real numbers such that  $y_n \rightarrow y$  as  $n \rightarrow \infty$ .  
 3.  $\{z_n\}$  is a sequence of real numbers such that  $z_n \rightarrow z$  as  $n \rightarrow \infty$ .  
 4.  $\{w_n\}$  is a sequence of real numbers such that  $w_n \rightarrow w$  as  $n \rightarrow \infty$ .  
 5.  $\{v_n\}$  is a sequence of real numbers such that  $v_n \rightarrow v$  as  $n \rightarrow \infty$ .  
 6.  $\{u_n\}$  is a sequence of real numbers such that  $u_n \rightarrow u$  as  $n \rightarrow \infty$ .  
 7.  $\{t_n\}$  is a sequence of real numbers such that  $t_n \rightarrow t$  as  $n \rightarrow \infty$ .  
 8.  $\{s_n\}$  is a sequence of real numbers such that  $s_n \rightarrow s$  as  $n \rightarrow \infty$ .  
 9.  $\{r_n\}$  is a sequence of real numbers such that  $r_n \rightarrow r$  as  $n \rightarrow \infty$ .  
 10.  $\{q_n\}$  is a sequence of real numbers such that  $q_n \rightarrow q$  as  $n \rightarrow \infty$ .  
 11.  $\{p_n\}$  is a sequence of real numbers such that  $p_n \rightarrow p$  as  $n \rightarrow \infty$ .  
 12.  $\{o_n\}$  is a sequence of real numbers such that  $o_n \rightarrow o$  as  $n \rightarrow \infty$ .  
 13.  $\{m_n\}$  is a sequence of real numbers such that  $m_n \rightarrow m$  as  $n \rightarrow \infty$ .  
 14.  $\{l_n\}$  is a sequence of real numbers such that  $l_n \rightarrow l$  as  $n \rightarrow \infty$ .  
 15.  $\{k_n\}$  is a sequence of real numbers such that  $k_n \rightarrow k$  as  $n \rightarrow \infty$ .  
 16.  $\{j_n\}$  is a sequence of real numbers such that  $j_n \rightarrow j$  as  $n \rightarrow \infty$ .  
 17.  $\{i_n\}$  is a sequence of real numbers such that  $i_n \rightarrow i$  as  $n \rightarrow \infty$ .  
 18.  $\{h_n\}$  is a sequence of real numbers such that  $h_n \rightarrow h$  as  $n \rightarrow \infty$ .  
 19.  $\{g_n\}$  is a sequence of real numbers such that  $g_n \rightarrow g$  as  $n \rightarrow \infty$ .  
 20.  $\{f_n\}$  is a sequence of real numbers such that  $f_n \rightarrow f$  as  $n \rightarrow \infty$ .





EStop - 1

Private Done As Integer

Private Sub Form\_Load()

Done = False

Call ApiEstop

Done = True

End Sub

Private Sub Timer1\_Timer()

Dim Complete As Long

If ProgressBar1.Value = 100 Then

ProgressBar1.Value = 0

Timer1.Enabled = False

If Done = True Then

Status.Caption = "Test Complete"

Unload Me

End If

Timer1.Enabled = True

End If

ProgressBar1.Value = ProgressBar1.Value + 1

End Sub